



Physical Education

Quidditch Year 3

Unit Purpose

The focus of the learning is to introduce pupils to the game of **Quidditch**. Pupils will understand how and why we need to aim and throw with **accuracy** during a game. Pupils will apply their understanding of throwing with accuracy into game situations and begin to explore **shooting** to score points.

Inspire Me

Quidditch is a fictional sport invented by author J.K. Rowling for her fantasy book, Harry Potter. Quidditch first appeared in the novel Harry Potter and the Philosopher's Stone (1997).



Key Success Criteria

- P** Pupils will develop an understanding of passing and moving to score points against another team. Pupils will throw accurately when passing and shooting.
- C** Pupils will begin to understand some of the different positions in Quidditch as well as being able to create simple tactics in game situations.
- S** Pupils will develop life skills such as respect and communication as they collaborate with others including their opponents.
- W** Pupils will apply their skills with developing confidence as they grow in their ability to show resilience and integrity.

Vocabulary for Learning

Chaser (attacker): A Chaser is an 'attacker' in Quidditch. The aim of the game for the Chaser is to keep possession of the Quaffle and score a goal.

Beater (defender): A Beater is a 'defender' in Quidditch. The aim of the game for the Beater is to prevent the opposition (Chaser) from scoring by hitting them with their Bludger.

Space: is an open area on the pitch that is unoccupied by a Beater or a Chaser. The team in possession of the Quaffle need to identify open spaces to move into, to enable them to create opportunities to shoot.

Possession: Is when a Chaser has physical control of the Quaffle. This could be when working individually or as part of a team. It is when we have 'possession' that we can create an opportunity to score a goal.

Sport Specific Vocabulary

Bludger: A Bludger is carried by the Beaters who throw this at the Chaser who is in possession of the Quaffle. If a Bludger hits the Chaser in possession of the Quaffle, possession changes.

Quaffle: Is the ball used to score points in a game of Quidditch. Only the Chasers can touch the Quaffle.

